Introducing
Linux (for PlayStation®2)

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Overview of Presentation

- Key Facts about Linux for PS2
- Frequently Asked Questions
- Development Environment
- Demonstration
- Q&A
Key Facts

- Ships US/Europe 5/22/02 (expected)
- Price US $199 / Europe 249 Euros
- Contents of kit for $199
  - 40 GB Internal HDD
  - 10/100 Base-T Ethernet
  - USB Keyboard and Mouse
  - VESA Monitor Cable
  - Linux software on 2 DVDs
Pre-orders available now at www.us.playstation.com
(US only, other territories to follow)
Required Items

- PlayStation®2 Computer Entertainment System (standard consumer model)
- Computer Monitor (sync on green)
- Memory Card (8M) (for PlayStation 2)
Why is Sony doing this?

- Demand (over 20,000 people)
- Hobbyist Programming (Net Yaroze 2)
- Experiment with full OS on console
- Grow the base of developers
- More Open Stance
What will people do with it?

- Surprise us!
- Home Entertainment Apps
  - MP3, digital photo, movie, games
- Break into game development
  - In the past it's been hard to do
More FAQs

- Is the HDD compatible with PS2 Games?
- Can I play PS2 Games under Linux?
- Can I develop PS2 Apps?
- Is the PS2 hardware accessible?
- Can I use a TV as my display?
- Can I connect to the Internet?
More FAQs

- What about modems?
- Can I use the Controller / Memory Card?
- Can I upgrade the RAM?
- Can I read my own CD-R discs?
- Can I play DVD Video under Linux?
- Can I play my MP3s using Linux?
- Can I "rip" CD Audio using Linux?
More FAQs

- Can I upgrade the kernel?
- What is "sync on green"?
- I thought Linux was free - so why are you selling it?

More Info:
- http://www.playstation2-linux.com
Development Environment

- over to Tyler...
Q&A

- Ask us some questions...

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